Name: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Please answer the following questions when creating your Fluid Frames Research Proposal:

1. **What is the primary fluid frames media that you will be conducting your research in?**

**Example:** *Sand Animation*

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1. **Who is the animator whose work, methods and aesthetic will serve as a guide to your research?**

**Example:** *William Kentridge*

1. **What particular aesthetic “problem” are you planning to investigate as the subject of your research?**

**Example:** *Kentridge’s integration of filmed animation with live puppet performance.*

**Research Plan:** What are some initial steps you will use to conduct your research? Here are some questions to help start the process.

1. What are the film titles, articles or interviews you will use to inform your research process?
2. What are some simple experiments you can design that will begin your exploration process?
3. What technical challenges do you anticipate in your research and how will you account for them?

**General Comments:** Feel free to jot down any thoughts or comments that could be relevant to your research.